

The Ensemble Device Monitor is a coloured icon located on the right hand side of your taskbar. It is there to show you the current state of your Ensemble system, and can also troubleshoot your switches and sensors.

### Ben Johnson

## Ensemble Device Definition Monitor icon

#### **Ensemble Devices – No devices**



If there is a problem launching all installed services then the icon will be grey and you will need to restart the services before you use the Ensemble software. To restart the services, double click on the grey icon to launch the Device Manager and go to the Local Services tab. You can then restart the services using the start buttons. Note: Immediately after startup the icon will appear grey. It should change colour after a minute or two but if it doesn't, follow the steps above.



### Ensemble Devices - A problem occurred finding a device

When both services are installed but one hasn't launched correctly, the red icon is shown. Launch the Device Manager and go to the Local Services tab. You can then see which service has stopped and restart it using the start button.



### Ensemble Devices – Some devices missing

This is shown when both services started successfully and are running, but at least one service has no hardware connected to it. This could mean that you haven't plugged the Ensemble16 or EnsembleHub in properly. If you don't have both types of Ensemble hardware but accidentally installed both services then you can stop a service launching at startup using the Local Services tab of the Device Manager.



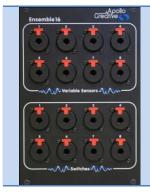
### Ensemble Devices - All devices connected and working

When both services are running correctly, and each service has an Ensemble interface connected the blue logo is shown. Every time you go to use your Ensemble software and have connected your hardware, this is the logo you want to see.



## **Explaining services**

A service allows an interface to talk to the Designer and Player software, it acts like a middle man. There are three different services, one for MIDI settings, and one for each type of Ensemble interface; an Ensemble16 service, and an EnsembleHub service. If a service doesn't start correctly, you may not be able to use your Ensemble system fully. Note: You cannot start or stop the MIDI service as it needs to be running at all times.



Ensemble16 This service connects only to the Ensemble16.



EnsembleHub

This service connects to the EnsembleHub, wireless switches and sensors and Apollo Creative interactive bubble tubes and fibre optics.

## Starting or stopping a service

You may need to start or stop a service if you see the grey, red or yellow icons of the Ensemble Device Monitor, see the previous page for more information on each colour.

You can launch the Ensemble Device Monitor in two ways; either double-click on the coloured icon on the taskbar, or in Designer choose Tools > Devices Monitor.

Now choose the 'Local Services' tab. As below, this screen shows you the status of the services. If you can see that a service is currently stopped simply click on the start button to restart it. If you would like to permanently disable a service relating to an interface you don't have, you can change the Startup options to 'Disabled'. Don't worry, it's reversible if you make a mistake.

C Apollo Ensemble Device Monitor							
File Options Help							
Devices Events Local Services							
Local Services			Discovered Services				
	Startup Options		PC Name	Device Type			
Apollo EnsembleHub Running	Automatic	Start	ENSEMBLE	MIDI			
Version 2.1.114	<ul> <li>Manual</li> <li>Disabled</li> </ul>	Stop	ENSEMBLE	Ensemble Hub			
Veraion 2.1.114	Startup Options		ENSEMBLE	Ensemble16			
Apollo Ensemble16	<ul> <li>Automatic</li> </ul>	Start					
Running	Manual						
Version 2.1.114	Disabled	Stop					
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# The devices tab

When you select the devices tab, you will see a screen similar to below. All your devices are arranged in a tree format, in folders for each running service (see explanation on services above). Pressing on any device will load the 'Device Info' screen. This has been done for an Ensemble Connect as you can see below.

C Apollo Ensemble Device Monitor							23			
File Options Help										
Devices Events Local Services										
Devices In Use	Device Info.									
🖃 🖓 🗁 This PC:										
🗄 – 🧰 MIDI	Nan		Value							
Ensemble 16	Hume			Value						
ia is Ensemble Hub	Device Name			Connect						
Connect	Device Name			connect						
Sensory Equipment	Device Type Radio Channel			Wireless Switch						
Sensory Equipment 02 Sensory Equipment 03 Sensory Equipment 04				0 -						
Sensory Equipment 04										
Sensory Equipment 06	Submit Changes Create & Save Block									
Sensory Equipment 07										
Sensory Equipment 08										
Sensory Equipment 09 Sensory Equipment 10 Sensory Equipment 11	Channel Name Type			Value						
Sensory Equipment 11 Sensory Equipment 12 Sensory Equipment 13	Battery Level	Battery Level	(1779)53%							
Sensory Equipment 14 Sensory Equipment 15 Sensory Equipment 16	Switch 1	Switch	o		۲					
	× Switch 2	Switch	o		٢					
	× Switch 3	Switch 0			۲		-			

On this screen you can easily test if your switches or sensors are working by looking for a response next to each channel. If we use the first socket on a Connect as an example you can see if a switch is connected to the socket as the icon changes to a green tick.

If we were to then press the switch we would see the black circle change to a red circle (•). If the circle doesn't change then it suggests that you may have a problem with your switch.

In the case of a variable sensor, you will see a sliding bar that travels from 0 to 100% instead of a black circle.

## Creating a block for your device

When you first install the software it will have all the blocks that you will initially need. But how do you add a wireless switch or sensor to your palette afterwards? Open the Device Monitor by double-clicking the icon on the taskbar. Now select the 'Devices' tab. Now select the device you wish to make a block for. If we use the screenshot above as an example you can see that we have selected a Connect which we wish to add to our palette. Half way down the page is a button labelled 'Create & Save Block' which will produce a block specific to the device you have selected. Choose where to save the block and then import it using the Palette Manager. (Importing blocks using Palette Manager is explained in the help file entitled 'Palette Manager')

\*\* If you have two or more devices with the same name, at least one will need to be changed. All devices must have different names for the Ensemble software to work correctly.